

# JOHN IMUS CLARK

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## ART DEPT / PRODUCTION ASSISTANT / DESIGNER

**Dedicated hardworking reliable professional**, the ultimate essential jack of all trades problem solver. No task is too big or too small in the support of production at any level.

**Accomplished designer and Craftsperson**, bringing concepts to life through expert design with a keen eye for detail regarding visual storytelling. Expertise turning design intention into high-end 3D models with precision and detail.

**Proven background in project management success**, consistently delivering world-class creative work in the face of aggressive timeline and budget constraints while working with a diverse range of personalities and skill sets.

**Slow and Fast thinking for problem solving**, specifically under uncertainty, with a keen eye for design and clear detail.

**Personal Attributes:** Creativity, Accountability, Diligence, Grit, Patience, and Enthusiasm.

## AREAS OF EXPERTISE

Production Design

Project Management

Rapid Prototyping

3D Model Making

Building & Fabrication

Client & Stakeholder Management

Architectural Drafting

Creative Ideation

Film & Photography

## EXPERIENCE

**Art Dept/ Production Assistant | FREELANCE** 2022 - Present

- Art Director, Keep or Destroy, "Multiple Indie Shorts" responsible for Prop/ set design, production, and dressing.
- Art Director, Various Projects/ Indie Shorts
- Art Department Assistant/ Props, Keep or Destroy "Champions" responsible for set dressings and props.
- Art Director, Gemelli Films, Feature "Peak-a-Boo" responsible for all props, set dressing, set design and fabrication.
- Key PA/ Art Dept, Black Man Films, Feature "Silent Partner"
- Art Department, Keep or Destroy "Spoons" Tasked with set dressing and prop management
- Production Assistant, "Numerous Projects" 1st team PA, Runner, Driver, Production, Office, Walkie, Field, and Art.

**Designer / Model Maker / Prototyper | FREELANCE** 2022 - Present

- Partner with Architectural Firms and Marketing Agencies to produce detailed builds for various projects in different stages of development, leveraging skills in Rhino/ AutoCAD for rendering, 3D printing, and CNC programming.
- Review 3D files to scope out feasibility, timeline, and pricing constraints of building out designs to scale.  
*Select Clients:* Murmuration inc, CNC experiences, Verb, Wasserman, EYP, KPF, etc.

**Architectural Designer | PICKARD CHILTON ARCHITECTURE & MASTER PLANNING** 2020 - 2021

- Collaborated with teams of architects and designers to visualize, propose, and plan commercial building projects.
- Met with clients to define design requirements, ensuring precise and accurate documentation.
- Devised strategic design recommendations based on factors such as budget, trends, and site entitlements.
- Produced architectural plans and diagrams using 3D modeling and manual drawing techniques.
- Compiled estimates for material costs, labor, machinery, construction, and other specifications.
- Participated in design meetings with clients and project stakeholders. Iterated and refined designs based on feedback from developers, government officials, and City Council members.
- Ensured layouts and drawings complied with industry codes and legal standards.
- Remained abreast of evolving trends in design, production, and fabrication.

- Joined as an intern and hired on full-time as lead project manager, driving initiation, planning, monitoring, and execution of 3D architectural model construction.
- Devised creative solutions to complex design challenges, processing 3D files into detailed shop documents.
- Managed relationships with manufacturers and supplier accounts to source and acquire materials.
- Provided creative and technical direction to skilled professionals of varying backgrounds.
- Developed skill in operation and maintenance of precision machinery and fabrication tools, including A Preco SL8200 4000 watt laser, 3D printers (Stratasys F123 series, Fortus 250, Formlabs Form 2), CNC machines (Haas VF-E, Dynapath Delta 20 Compumill).

- Starting as a student designer, evolved relationships with professional design studios into commissions for licensed products. Designed concepts for furniture, and product lines, with several commercially produced and sold.
- Utilized creative thinking and iterative design processes, applying research and insights to materialize design goals.
- Evaluated key components of design from ergonomics to manufacturing constraints, costs, and competition.
- Produced and translated detail sketches into 3D models using Rhino, Solidworks, Grasshopper, and Vray.
- Collaborated with manufacturers, fabricators, and other production partners to develop prototypes to specification.

*Select Clients:* Maria Yee Furniture, Design Within Reach, Peter Forbes, Capsule Furniture, Boeing & Teague, ATU International, Cloud Nine Architects, Bernhardt Design, Joachim Sauter UDK, Nestle, Armenian Genocide Memorial

- Developed foundational knowledge of building, construction, and commercial project requirements through a combination of hands-on training and field work. Acquired proficiency in carpentry, welding, framing, fine woodworking, plumbing, metal fabrication, masonry, tile work, and custom furniture design.
- Completed specialized training in welding, MIG, TIG, Oxy Acetylene, and stick welding.

*Previous:* Completed exchange program through the Art Center with Universität der Künste in Berlin, working under the mentorship of world-class designer Joachim Sauter (2011)

## EDUCATION

MFA Studies in Furniture + Industrial Design - Savannah College of Art & Design

Bachelor's Studies in Furniture Design - Florence Institute of Design International (FIDI), Italy

BS, Environmental Design - Art Center College of Design, Pasadena

## AWARDS

First Place Award, Unbranded Designs Iconic Furniture Reinvention (2014)

Awarded Volo Design Flash Furniture Design Scholarship (2013)

First Place Award, AIA|LA Interior 1:2 Architecture Student Scholarship (2013)

## TECHNICAL SKILLS

**Software:** Rhino, Keyshot, Vray, Solidworks, Keynote, Illustrator, Adobe CC (Photoshop, InDesign), AutoCAD, Revit, Grasshopper, SketchUp, RhinoCAM, Mastercam, Insight, Lumion | **Specialties:** Set Carpentry, Fine Woodworking, Scenic Painting, MIG Welding, CNC Programming, 3D Printing (SLA, FDM, SLS, DLP)